COLOR ACTIVITIES CAMPER CORY

10 GR, 5+16 20 COLOR 1 30 PLOT 4,4 40 DRAWTO 70,4 50 DRAWTO 70,35 60 DRAWTO 4,35 70 DRAWTO 4,4 90 GOTO 90

Add these lines:

75 FOR WAIT=1 TO 1000:NEXT WAIT 80 COLOR 0

and change line 90 to:

90 GOTO 30

CHALLENGE:

Write a program for one of the following:

- a. Draw a box whose sides are different colors.
- b. Draw a figure in GRAPHICS 8. Make the background color and the border color different from that of the figure and different from each other.
- c. Draw a figure that erases itself. Start with GRAPHICS 7 and then change the program to use GRAPHICS 3 and then GRAPHICS 5. Compare the results.

COLOR ACTIVITIES CAMPER COPY

GR. 3
COLOR 1
PLOT 4,2:DRAWTO 36,2
COLOR 2
PLOT 4,4:DRAWTO 36,4
COLOR 3
PLOT 4,6:DRAWTO 36,6

10 GR. 3

20 COLOR 1

30 PLOT 2,2:DRAWTO 38,2

40 COLOR 2

50 FLOT 2,4:DRAWTO 38,4

60 COLOR 3

70 PLOT 2,6:DRAWTO 38,6

Run the program and then add:

35 SETCOLOR 1,10,7

Run the program again and then add:

15 SETCOLOR 0,_,_

55 SETCOLOR 2,_,_

filling in the blanks with your choice for color and luminance.

Change the number following COLOR in line 40 to 0 and run the program.

See if you can change the COLOR numbers to "erase" all of the lines on the screen.

USING COLOR

PAINT HUES 0=Grey 1=Gold ... 14=Green 15=Orange

PAINT LUMINANCES 0=Dark ... 15=Bright

PAINT POTS 0 1 2 3 4 4 COLOR CHOICES First Second Third Fourth Special (1) (2) (3) (4) (0)

HUE = 0 TO 15 LUM = 0 TO 14 FOT = 0 TO 4

SETCOLOR POT, HUE, LUM Fills the appropriate pot with

the paint of the corresponding HUE

and LUM.

COLOR CHOICE Dips the paint brush into the

Corresponding CHOICE. Whatever color

is in that POT is the color we will have on our brush. The color in the pot can be changed using SETCOLOR or we can choose a different POT to dip the brush

into by using COLOR.

The chart below shows the relationship of the "paint pot" and the "paint brush".

<u>paint</u> pot	<u>paint brush</u>
SETCOLOR 0,_,_	COLOR 1
SETCOLOR 1,_,_	COLOR 2
SETCOLOR 2,_,_	COLOR 3
SETCOLOR 4,_,_	COLOR 0

SETCOLOR ACTIVITIES CAMPER COPY

Experiment with SETCOLOR by typing in:

SETCOLOR 2,2,4

These are the values you can use:

Color Register 0-4 Hue 0-15 Luminance 0-14

10 GR. 9
20 SETCOLOR 4,5,0
30 FOR X=0 TO 15
40 COLOR X
50 PLOT X,0
60 DRAWTO X,191
70 NEXT X
80 GOTO 80

COLOR CHART

COLOR NUMBER	APPROXIMATE COLOR		
. 0	GRAY		
i	GOLD		
2	ORANGE		
3	RED-ORANGE		
4	PINK		
5	PURPLE		
6	RED-BLUE		
7	BLUE		
8	BLUE		
9	LIGHT BLUE		
10	TURQUOISE		
11	GREEN-BLUE		
12	GREEN		
13	YELLOW-GREEN		
14	ORANGE-GREEN		
15	LIGHT ORANGE		

SETCOLOR "DEFAULT" COLORS

REGISTER	COLOR #	LUMINANCE	COLOR
0	2	8	ORANGE
1	12	10	GREEN
2	9	4	DARK BLUE
3	4	6	PINK OR RED
4	0	0	BLACK